public class NodeFactory {

**public ~~static Node createStringNode(~~**

**StringBuffer textBuffer, int textBegin, int textEnd, boolean shouldDecode) {**

**if (shouldDecode)**

**return new DecodingStringNode(**

**new StringNode(textBuffer, textBegin, textEnd));**

**return new StringNode(textBuffer, textBegin, textEnd);**

**}**

}

public class StringNode...

**~~public static Node createStringNode(...~~**

**~~}~~**